## MARK SCHEME for the May/June 2011 question paper

## for the guidance of teachers

## 0625 PHYSICS

0625/32

Paper 3 (Extended Theory), maximum raw mark 80

This mark scheme is published as an aid to teachers and candidates, to indicate the requirements of the examination. It shows the basis on which Examiners were instructed to award marks. It does not indicate the details of the discussions that took place at an Examiners' meeting before marking began, which would have considered the acceptability of alternative answers.

Mark schemes must be read in conjunction with the question papers and the report on the examination.

• Cambridge will not enter into discussions or correspondence in connection with these mark schemes.

Cambridge is publishing the mark schemes for the May/June 2011 question papers for most IGCSE, GCE Advanced Level and Advanced Subsidiary Level syllabuses and some Ordinary Level syllabuses.



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## Notes about Mark Scheme Symbols and Other Matters

- B marks are independent marks, which do not depend on any other marks. For a B mark to be scored, the point to which it refers must actually be seen in the candidate's answer.
- M marks are method marks upon which accuracy marks (A marks) later depend. For an M mark to be scored, the point to which it refers **must** be seen in a candidate's answer. If a candidate fails to score a particular M mark, then none of the dependent A marks can be scored.
- C marks are compensatory method marks which can be scored even if the points to which they refer are not written down by the candidate, provided subsequent working gives evidence that they must have known it e.g. if an equation carries a C mark and the candidate does not write down the actual equation but does correct working which shows he knew the equation, then the C mark is scored.
- A marks are accuracy or answer marks which either depend on an M mark, or which are one of the ways which allow a C mark to be scored.
- c.a.o. means "correct answer only".
- e.c.f. means "error carried forward". This indicates that if a candidate has made an earlier mistake and has carried his incorrect value forward to subsequent stages of working, he may be given marks indicated by e.c.f. provided his subsequent working is correct, bearing in mind his earlier mistake. This prevents a candidate being penalised more than once for a particular mistake, but **only** applies to marks annotated "e.c.f."
- e.e.o.o. means "each error or omission".
- brackets () around words or units in the mark scheme are intended to indicate wording used to clarify the mark scheme, but the marks do not depend on seeing the words or units in brackets e.g. 10 (J) means that the mark is scored for 10, regardless of the unit given.
- underlining indicates that this must be seen in the answer offered, or something very similar.
- OR/or indicates alternative answers, any one of which is satisfactory for scoring the marks.
- Significant Answers are acceptable to any number of significant figures  $\geq$  2, except if specified otherwise, or if only 1 sig. fig. is appropriate.
- Units Deduct one mark for each incorrect or missing unit from **an answer that would otherwise gain all the marks available for that answer: maximum 1 per question.** No deduction is incurred if the unit is missing from the final answer but is shown correctly in the working.
- Fractions These are only acceptable where specified.
- Extras Ignore extras in answers if they are irrelevant; if they contradict an otherwise correct response or are forbidden by mark scheme, use right + wrong = 0
- Ignore Indicates that something which is not correct is disregarded and does not cause a right plus wrong penalty.
- Not/NOT Indicates that an incorrect answer is not to be disregarded, but cancels another otherwise correct alternative offered by the candidate i.e. right plus wrong penalty applies.

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1	(a)	sca	lar, v	ector, scalar, vector, scalar			В3					
	(b)	(i)	(ave = 15	rage speed) = distance / time OR 18/1.2 m/s	C1 A1							
		(ii)	(time = 1.4	e =) (total) distance / speed OR 21/15 4 s	C1 A1							
		(iii)	air re	esistance / friction / force opposing motion	tance / friction / force opposing motion							
		(iv)	velo	city changes because direction changes		B1	[9]					
2	<b>? (a)</b> kinetic heat / sound			c energy (of the package / belt / motor) thermal / internal energy / work done <u>against friction</u> I energy								
	(b)	<i>mg</i> = 8	h OF 64 J (	2 36 × 10 × 2.4 DR Nm		C1 A1						
	(c)	<i>P</i> = OR = 1	<i>E/t</i> ir <i>E/t</i> 96 W	n any form: words, symbols or numbers OR  864 / 4.4 OR  J/s		C1 A1						
	(d)	P = OR	<i>E/t</i> ir mas	an any form, words or symbols is is increased AND power is constant		B1						
		incı OR	rease worl	in <u>potential</u> energy of mass is greater < done / energy used (to raise mass) is greater		B1						
		speed reduced / time taken is longer										
3	(a) force Al			D <u>cular</u> distance (of force) from the point.		B1						
	(b)	(i)	dow	nward arrow at centre of bar		B1						
		(ii) 0.8 (iii) 40 (+) = 6		0.5(0) m / 50 cm								
				<ul> <li>40 × 1.2 OR 48 seen anywhere</li> <li>(+) 30 × 0.5 0R 15 seen anywhere</li> <li>= 63 Nm</li> </ul>								
		(iv)	F × ( F = (	0.2 = 63 63/0.2 = 315 N		C1 A1						
	(v) m 0 0 0		mak OR OR OR	e bar / B longer move pivot / stone to the left increase distance between force and pivot (by mov increase mass of the bar / B	ing pivot to left)	B1	[9]					

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4	<b>(a)</b> 330 tem	) J o nperat	J of heat / energy required to change 1 g of ice to water at constant perature / at melting point / at 0 degrees C							
	(b) (i)	(B to C ice is) changing to water / melting / changing to liquid / changing state								
		(D to	E water is) changing to steam / vaporising / boiling	g / changing to ga	s B1					
	(ii)	Sp. I	atent of vaporisation of water is greater than sp. lat	ent of fusion of ic	e B1					
	(iii)	s.h.c	c. of ice is less than s.h.c. of water		B1					
		more heat required to raise temperature of water OR rate of temperature rise of water is slower OR temperature rise of water takes longer								
5	(a) (i)	(Mol (Mol (Mol	ecules) move randomly / in random directions ecules) have high speeds ecules) collide with each other / with walls		B1					
	(ii)	(For o.w.	ce is caused by) collision (and rebound) of mole t.t.e	cules (with the w	/alls) C1					
	(iii)	$p = F/A \text{ OR (force =) } pA \text{ OR } 300 \times 0.12$ OR 300 000 × 0.12								
		OR any other recognisable pressure × area = 36 kN / 36 000 N								
	(b) (i)	<i>p</i> 1 <i>V</i> 1 OR i	= $p_2V_2$ / 300 × 0.1 (× 0.12) = $p_2$ × 0.05 (× 0.12) if V is halved, p is doubled OR vice versa		C1					
		p <sub>2</sub> =	600 kPa		A1					
	(ii)	(mol OR I	ecules) collide <u>with walls</u> more often o.w.t.t.e. more collisions <u>with walls</u> per second or per unit tim	e o.w.t.t.e	B1	[7]				

	Page 5			Mark Scheme: Teachers' version	Syllabus	Pape	r				
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6	6 (a) (i)			shake end of rope (e.g. from side to side / up and down)							
		(ii)	dista phas	tance from crest to crest / trough to trough / any 2 adjacent points in ase, labelled $\lambda$							
			dista	ance from central horizontal line to peak or trough, la	abelled A	B1					
		(iii)	incre mov	ease rate of shaking end of rope (to increase frequ e more quickly	iency) / shake fas	ster / B1					
	(b)	in s frec (slc	hallo quenc ower t	w water wavelength is smaller OR waves / lines are y is constant pecause) speed = frequency × wavelength	elength is smaller OR waves / lines are closer together ed = frequency × wavelength						
		OR lines / waves closer together in shallow water / waves in shallow water lag beh smaller distance travelled in same time by waves in shallow water o.w.t.t.e. (slower because) speed = distance / time									
7	(a)	(a) distance from (principal) focus/focal point to (the centre of) the lens									
	(b)	(i)	imaç OR	ge can be formed on a screen is formed by rays of light meeting							
	OR			OR is formed on the opposite side of the lens from the object							
		(ii)	1. 2.	straight line ray from point A to point B AND lens at intersection of ray and axis. ray from A parallel to axis, bent at lens to pass through B. <u>F at</u> intersection of ray and axis.							
	3.			<ul> <li>OR Ray from point A through nearer focus, <u>labelled F</u>, to lens, bent at lens, then parallel to axis, to point B</li> <li>any third ray from A to B, bent at lens</li> </ul>							
		(iii)	(distance from image to lens is) reduced (image is) smaller								

	Pa	ge 6		Mark Scheme: Teachers' version Syllabus Pa							
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8	(a)	ener drive OR p.d.	gy s e cha / voli	upplied / work done (per unit charge) to arge round a (complete) circuit tage across battery / power source		B1 B1 B1					
	(b)	(i)	P = 1 = 0.2	<i>IV</i> OR ( <i>I</i> =) <i>P</i> /V OR ( <i>I</i> =) 60/240 25 A OR ¼ A		C1 A1					
		(ii) .	i) $I = V/R$ OR other version OR $(R = )V/I$ OR $(R = )240/0.25$ OR $P=V^2/R$ or other version e.g. $(R=) V^2/P$								
			R= 9	$(\Lambda -)$ 240 /00		A1					
	(c)	curre	ent ir	n series circuit = 240 / 972 =0.247 A		B1					
		curre OR	ent s	uits both bulbs, (so both light up so Y is correct)		B1					
		p.d. :	acro	ss bulb A = 240 × (960/972) = 237 V							
		p.d.	acro	ss bulb B = 240 × 12/9/2 = 2.96 V		B1 [9	<b>Q</b> 1				
		p.u	suns			DI [	oJ				
9	(a)	(i)	arro	w pointing vertically downwards		B1					
		(ii)	<u>mag</u> OR	netic fields due to current and magnet interact with current produces magnetic field.	each other						
		1	OR field	wire contains moving charges which experience a	a force in a <u>mag</u> i	n <u>etic</u> B1					
		(iii)	direc	ction of force unchanged		B1					
	(b)	arrov curve	row at P pointing down the page urved path								
10	(a)	corre	ect s	ymbol for OR gate							
		A -	$\rightarrow$								
		B-	1			B1					
	(b)	outp	ut is	low / zero / off if both inputs are low / zero / off		B1					
		outp BUT	output is high / one / on if one input is high / one / on BUT this mark is not scored if candidate puts output low when both inputs high								
	(c)	<u>swito</u> (swit outp	<u>ches</u> ches ut (o	in doors are on if doors are open or vice versa s in) doors provide inputs (to gate) f gate) is connected to buzzer / warning light / alarn	n	B1 B1 B1 [(	6]				

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11	(a)	(i)	proto	n												B1	
		(ii)	proton and neutron											B1			
	(b)	nur nur	nber o nber o	of pro	otons eutror	s = 47 is = 6	, 60									B1 B1	
	(c)	(i)	8 hrs +/– 0.25 hrs									B1					
		(ii)	first point plotted is half the count-rate of a point on the curve, and 8 hour after that point (ecf from <b>(c)(i)</b> )									ours	B1				
			second point plotted same as above or with respect to first point plotted										B1				
			poss 16 h 24 h 13.5 21.5 16.5	ible rs, rs, hrs, hrs, hrs,	point 80 40 100 50 75	ts incl count count count count count	lude: ts/s ts/s ts/s ts/s ts/s										[7]